

# 1. Direct mapped cache

[assume memory is byte-addressable]

format:

tag	block	offset
2 bits	3 bits	2 bits

bytes per block = \_\_\_\_\_

blocks in cache = \_\_\_\_\_

bytes in memory = \_\_\_\_\_

Initial contents of the byte-addressable main memory, in hex:

address (measured in bytes, written in binary)	???0000- ???0011	???0100- ???0111	???1000- ???1011	???1100- ???1111
000????	40 8e 31 9e	bf ea 46 56	52 fd 31 44	5c e7 5e f6
001????	87 6e d2 82	72 e4 c1 42	b1 28 31 b0	73 f1 b7 84
010????	81 f4 84 2f	86 7a 16 7d	10 e5 27 fd	04 6c 8d c6
011????	e9 5f c6 4c	07 51 8f 56	b4 d0 75 2b	89 57 7d 95
100????	e5 d0 c7 e6	92 3a e6 d3	de a8 16 15	5a 76 92 3a
101????	e9 e2 14 c8	a6 b5 3d 0c	a7 64 69 16	9f 29 19 87
110????	3b 1f 22 4c	a1 8a f4 1b	64 db 78 20	80 6e 2a b3
111????	42 f1 c7 b3	70 26 29 03	b8 ac 7e 4d	96 6d 52 98

memory references:

cycle	address referenced	hit or miss?
0	0010100	
1	0010101	
2	1111001	
3	0101100	
4	1110110	
5	0000101	
6	0000110	
7	1110100	
8	1111110	

cache contents:

block	tag	data	valid
0			0
1			0
2			0
3			0
4			0
5			0
6			0
7			0

## 2. Fully associative cache

[assume memory is byte-addressable]

format:

tag	offset
5 bits	2 bits

Assume **8 blocks** in cache.

bytes per block = \_\_\_\_\_

bytes in memory = \_\_\_\_\_

Initial contents of the byte-addressable main memory, in hex:

address (measured in bytes, written in binary)	???0000- ???0011	???0100- ???0111	???1000- ???1011	???1100- ???1111
000????	40 8e 31 9e	bf ea 46 56	52 fd 31 44	5c e7 5e f6
001????	87 6e d2 82	72 e4 c1 42	b1 28 31 b0	73 f1 b7 84
010????	81 f4 84 2f	86 7a 16 7d	10 e5 27 fd	04 6c 8d c6
011????	e9 5f c6 4c	07 51 8f 56	b4 d0 75 2b	89 57 7d 95
100????	e5 d0 c7 e6	92 3a e6 d3	de a8 16 15	5a 76 92 3a
101????	e9 e2 14 c8	a6 b5 3d 0c	a7 64 69 16	9f 29 19 87
110????	3b 1f 22 4c	a1 8a f4 1b	64 db 78 20	80 6e 2a b3
111????	42 f1 c7 b3	70 26 29 03	b8 ac 7e 4d	96 6d 52 98

memory references:

cycle	address referenced	hit or miss?
0	0010100	
1	0010101	
2	1111001	
3	0101100	
4	1110110	
5	0000101	
6	0000110	
7	1110100	
8	1111110	
9	1010010	
10	0011010	
11	0010110	
12	0011100	

cache contents (use LRU eviction):

block	tag	data	valid	last used
0			0	
1			0	
2			0	
3			0	
4			0	
5			0	
6			0	
7			0	

### 3. N-way set associative cache

[assume memory is byte-addressable]

format:

tag	set	offset
3 bits	2 bits	2 bits

Assume **2-way** set associative cache.

bytes per block = \_\_\_\_\_

blocks in set = \_\_\_\_\_

sets in cache = \_\_\_\_\_

blocks in cache = \_\_\_\_\_

bytes in memory = \_\_\_\_\_

Initial contents of main memory, in hex with 8-bit words:

address (measured in bytes, written in binary)	???0000- ???0011	???0100- ???0111	???1000- ???1011	???1100- ???1111
000????	40 8e 31 9e	bf ea 46 56	52 fd 31 44	5c e7 5e f6
001????	87 6e d2 82	72 e4 c1 42	b1 28 31 b0	73 f1 b7 84
010????	81 f4 84 2f	86 7a 16 7d	10 e5 27 fd	04 6c 8d c6
011????	e9 5f c6 4c	07 51 8f 56	b4 d0 75 2b	89 57 7d 95
100????	e5 d0 c7 e6	92 3a e6 d3	de a8 16 15	5a 76 92 3a
101????	e9 e2 14 c8	a6 b5 3d 0c	a7 64 69 16	9f 29 19 87
110????	3b 1f 22 4c	a1 8a f4 1b	64 db 78 20	80 6e 2a b3
111????	42 f1 c7 b3	70 26 29 03	b8 ac 7e 4d	96 6d 52 98

memory references:

12	0010100	
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cycle	address referenced	hit or miss?
0	0010100	
1	0010101	
2	1111001	
3	0101100	
4	1110110	
5	0000101	
6	0000110	
7	1110100	
8	1111110	
9	1010010	
10	0011010	
11	0001110	

cache contents (use LRU eviction):

set	tag	data	valid	last used
0			0	
1			0	
2			0	
3			0	