1. Create a main method in TextMessage.java (use this shortcut: type “main” then Ctrl+space.) In the main method, create a text message and print it to the console. Practice using Ctrl+space e.g.
	* “Tex” then Ctrl+space …
	* “new Tex” then Ctrl+space…
		+ check out the automatic listing of the constructor parameters here!
	* “syso” then Ctrl+space
2. Create a new class MMSMessage.java. This will have all the same fields and methods as a TextMessage, but also two new fields for a filename (data type String) and a file size (data type int).
3. Add some error checking to TextMessage that will ensure the phone numbers are at least seven digits. Explain how this error checking is automatically provided for MultimediaMessage too.